

# Arbitrary Precision Computation of Modular Functions

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# Goals of Project

## Software Library for

- Arbitrary precision computation
- Domain coloured plotting

## Specifications

- Well documented
- Well tested
- Efficient
- Extensible

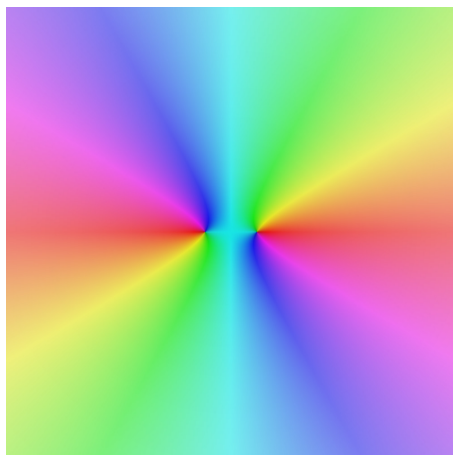


**Visualisation**

# Domain Colouring - Examples 1



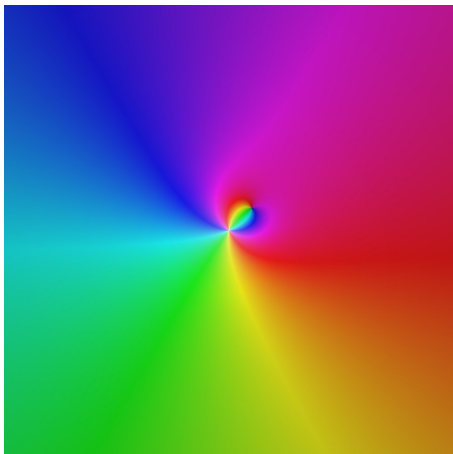
$$f(z) = z$$



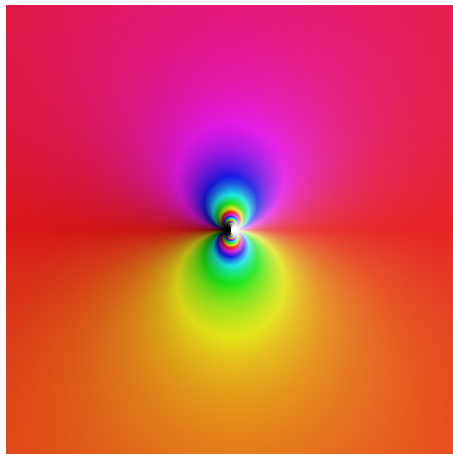
$$f(z) = z^3 - 1$$



## Domain Colouring - Examples 2

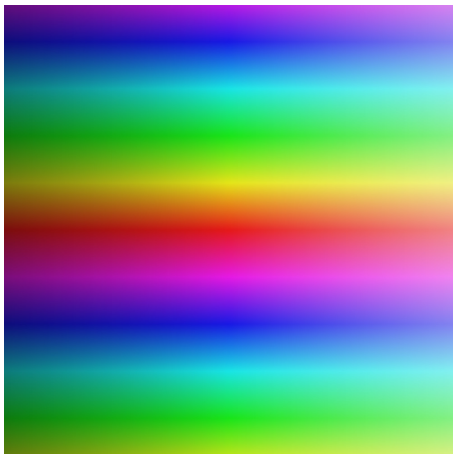


$$f(z) = (z - 0.5(1 + i))/z^2$$

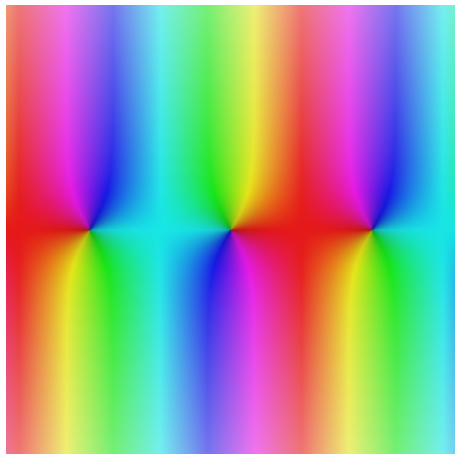


$$f(z) = e^{1/z}$$

# Domain Colouring - Examples 3

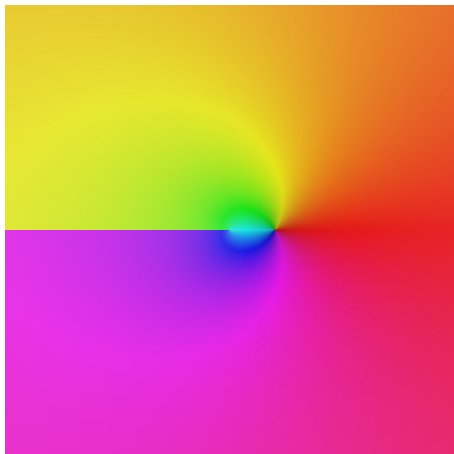


$$f(z) = e^z$$

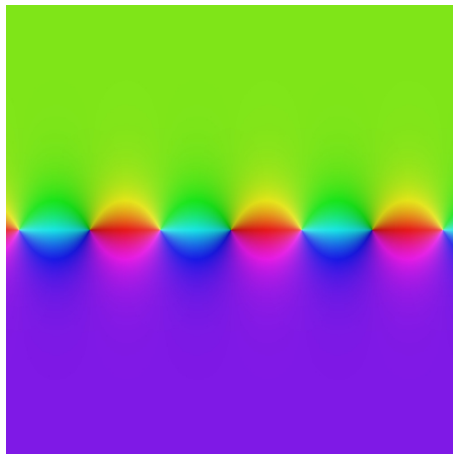


$$f(z) = \sin(z)$$

# Domain Colouring - Examples 4



$$f(z) = \log(z)$$

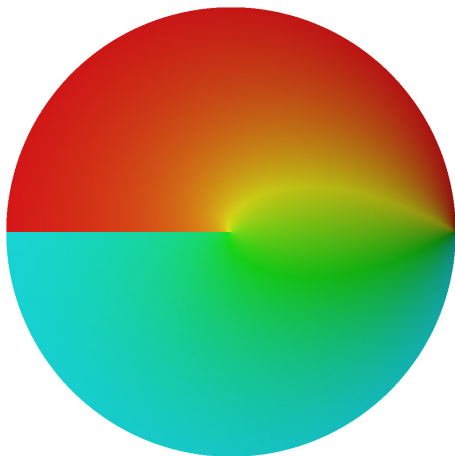


$$f(z) = \tan(z)$$

# Mapping $\mathbb{H}$ to Unit Disk



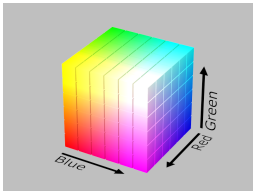
$\mathbb{H}$



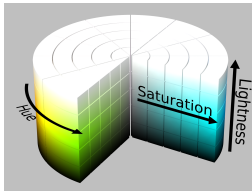
$$f(z) = \frac{1}{i\pi} \log(z)$$

# Colour Space

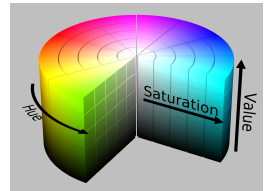
RGB Cube



HSL Cylinder



HSV Cylinder



Conversion from RGB to HSL/HSV

"Hexcone" model, standard feature in most environments.

# Basic Colour Function

$$H = \frac{\arg(z)}{2\pi}$$

$$S = 1$$

$$L = 1 - 2^{-|z|}$$

$$L_{\text{alt}} = 1 - \frac{1}{1 + |z|^2}$$



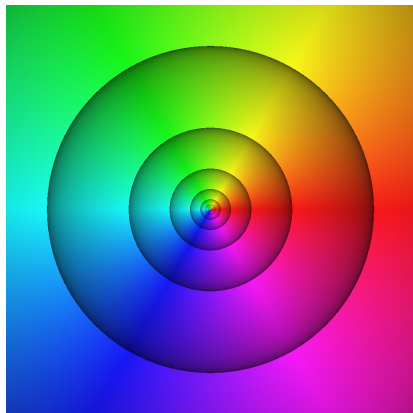
Identity

# Colour Function - Contours

$$H = \frac{\arg(z)}{2\pi}$$

$$S = .9$$

$$V = \lceil \log_2(|z|) \rceil - \log_2(|z|)$$



Identity

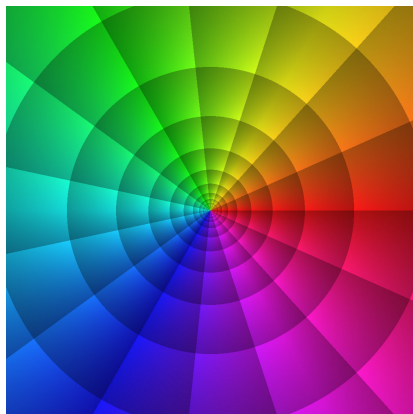
# Colour Function - Conformality

$$H = \frac{\arg(z)}{2\pi}$$

$$S = .9$$

$$f(x) = (\lceil x \rceil - x)(M - m) + m$$

$$V = f(nH) \times f\left(\frac{n \log_2(|z|)}{2\pi}\right)$$



Brightness clamped to  $[m, M]$ ,  $n$  subdivisions of radial hue



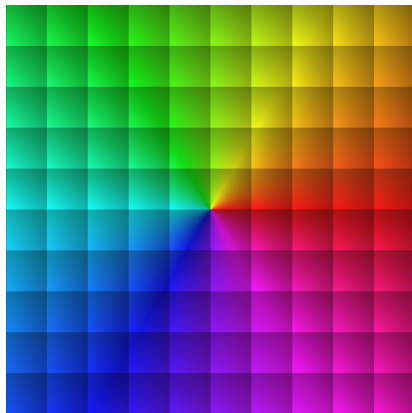
# Colour Function - Transformation

$$H = \frac{\arg(z)}{2\pi}$$

$$S = .9$$

$$f(x) = (\lceil x \rceil - x)(M - m) + m$$

$$V = f(\Re(z)) \times f(\Im(z))$$



Brightness clamped to [m,M]

# Other Colour Functions

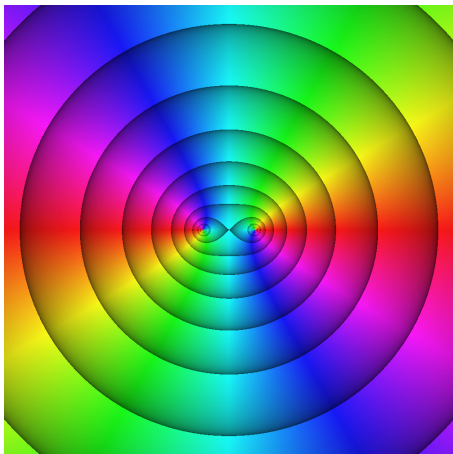


Radial without logarithm!

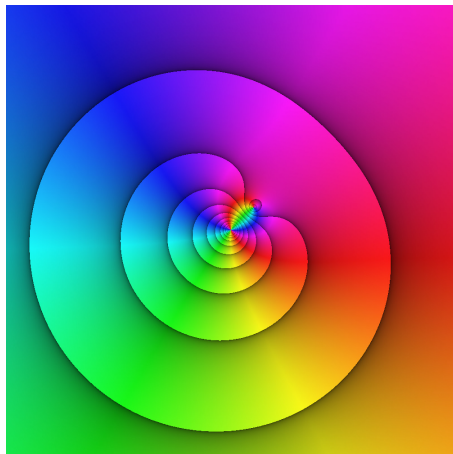


Qualitative Function

# Colour Functions - Contour Examples

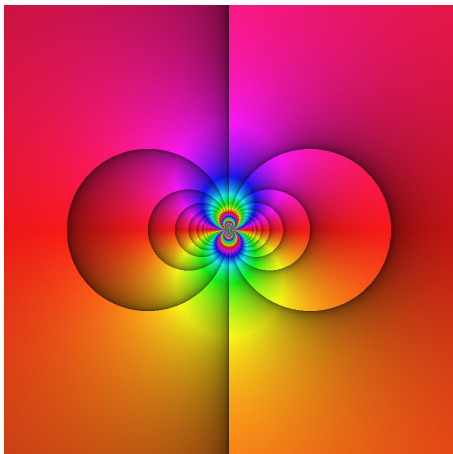


$$f(z) = z^3 - 1$$

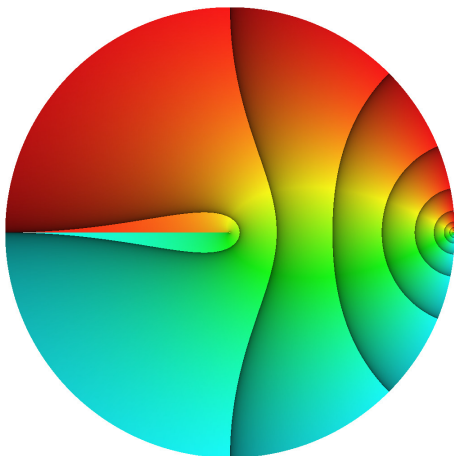


$$f(z) = (z - 0.5(1 + i))/z^2$$

# Colour Functions - Contour Examples

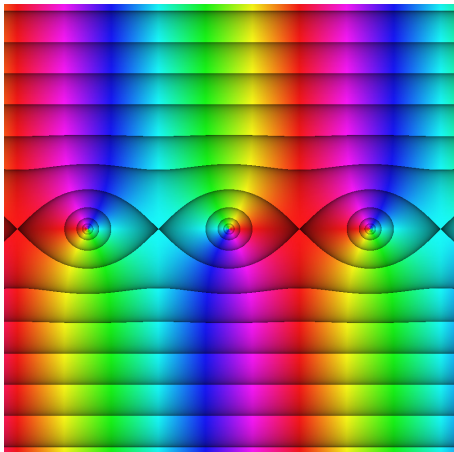


$$f(z) = e^{1/z}$$

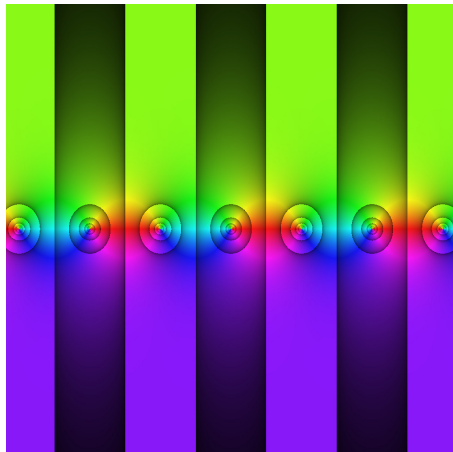


$$f(z) = \frac{1}{i\pi} \log(z)$$

# Colour Functions - Contour Examples

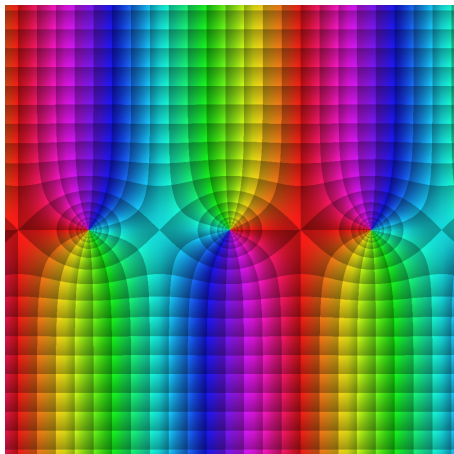


$$f(z) = \sin(z)$$

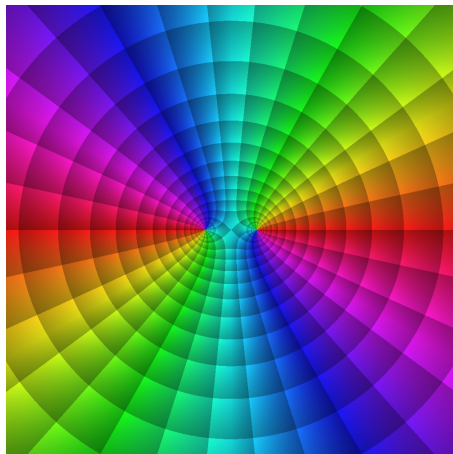


$$f(z) = \tan(z)$$

# Colour Functions - Grid Examples

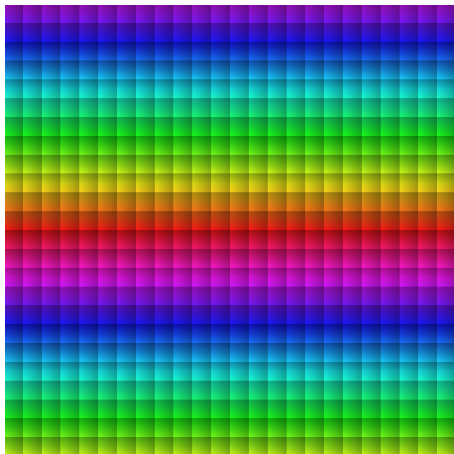


$$f(z) = \sin(z)$$

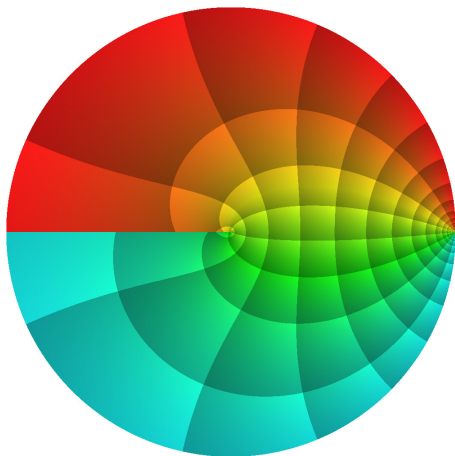


$$f(z) = z^3 - 1$$

# Colour Functions - Conformal Examples

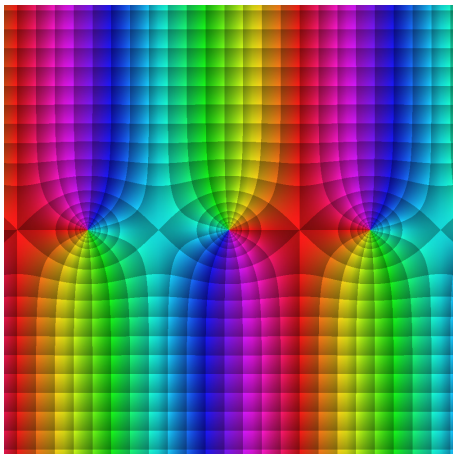


$$f(z) = e^z$$

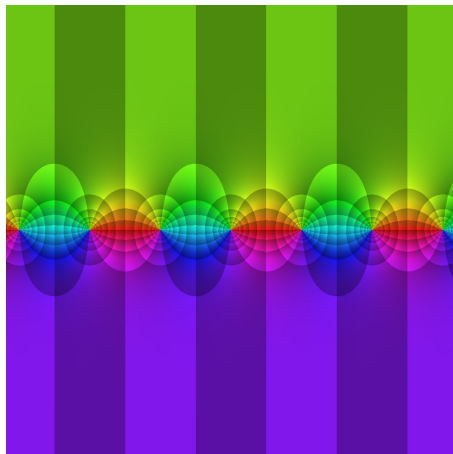


$$f(z) = \frac{1}{i\pi} \log(z)$$

# Colour Functions - Conformal Examples



$$f(z) = \sin(z)$$



$$f(z) = \tan(z)$$



# Modular Forms

The background of the slide is a complex, colorful fractal pattern. It consists of repeating, overlapping semi-circular shapes that create a sense of depth and movement. The colors transition through a rainbow spectrum, from red at the top to blue and purple at the bottom. The overall effect is a vibrant, mathematical aesthetic.

## Definition (Special Linear Group)

$$\mathrm{SL}_2(\mathbb{Z}) = \left\{ \begin{pmatrix} a & b \\ c & d \end{pmatrix} \mid a, b, c, d \in \mathbb{Z}, ad - bc = 1 \right\}$$

## Generators

$$\mathrm{SL}_2(\mathbb{Z}) = \langle S, T \rangle, \quad S = \begin{pmatrix} 0 & -1 \\ 1 & 0 \end{pmatrix} \quad T = \begin{pmatrix} 1 & 1 \\ 0 & 1 \end{pmatrix}$$

## Definition (Group Action - Möbius Transformation)

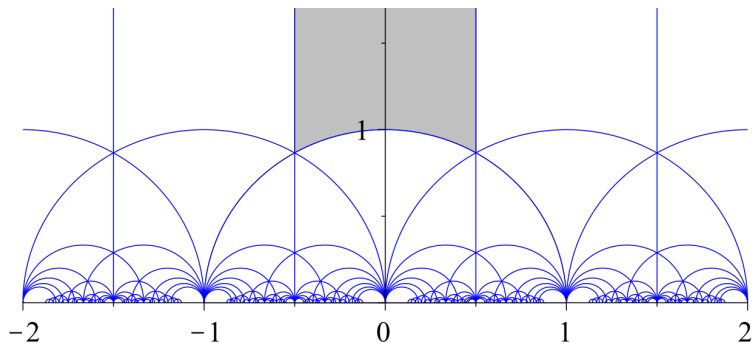
$$\begin{pmatrix} a & b \\ c & d \end{pmatrix} \cdot z = \frac{za + b}{zc + d}, \quad z \in \hat{\mathbb{C}}$$

## Definition (Fundamental Domain)

A *fundamental domain*  $F$  for a subgroup  $\Gamma$  of  $SL_2(\mathbb{Z})$  is a closed subset of  $\mathbb{H}$  such that:

- 1 Every  $z \in \mathbb{H}$  is  $\Gamma$ -equivalent to a point in the closure of  $F$ .
- 2 No two distinct points in  $\mathbb{H}$  are  $\Gamma$ -equivalent.

# Fundamental Domains for $SL_2(\mathbb{Z})$



Principle Fundamental Domain for  $SL_2(\mathbb{Z})$ :

$$F = \{z \in \mathbb{H} \mid |\Re(z)| \leq 1/2, |z| \geq 1\}$$

## Definition (Modular)

$f : \mathbb{H} \rightarrow \mathbb{C}$  transforms as a modular form of weight  $k$  if

$$f(\gamma \cdot \tau) = (c\tau + d)^k f(\tau) \quad \forall \tau \in \mathbb{H}, \gamma \in \mathrm{SL}_2(\mathbb{Z})$$

## Remark

- As  $\mathrm{SL}_2(\mathbb{Z}) = \langle S, T \rangle$  this is equivalent to
  - $f(\tau + 1) = f(\tau)$
  - $f(-1/\tau) = (\tau)^k f(\tau)$
- This means  $f(\tau)$ ,  $\tau \in F$  completely determines our function.

## Definition (Modular Form of $SL_2(\mathbb{Z})$ )

A function  $f : \mathbb{H} \rightarrow \mathbb{C}$  is a modular form, of weight  $k$  if

- 1  $f$  transforms as a modular form of weight  $k$
- 2  $f$  is holomorphic on  $\mathbb{H}$ .
- 3  $f$  is holomorphic at  $\infty$

$M_k(SL_2(\mathbb{Z}))$  is the space of modular forms of weight  $k$ .

## Fourier Expansions

As  $f(\tau + 1) = f(\tau)$ , can write  $f = \sum_{n \in \mathbb{Z}} a_n q^n$ ,  $q = e^{2\pi\tau i}$

$f$  is holomorphic at  $\infty$  iff  $a_n = 0$ ,  $\forall n < 0$

# Eisenstein Series

## Definition (Eisenstein Series of Weight $k$ )

Let  $k \geq 4$ ,  $\tau \in \mathbb{H}$ . We define the function

$$G_k(\tau) = \sum_{\substack{m,n \in \mathbb{Z} \\ (m,n) \neq 0}} \frac{1}{(m\tau + n)^k}$$

## Proposition

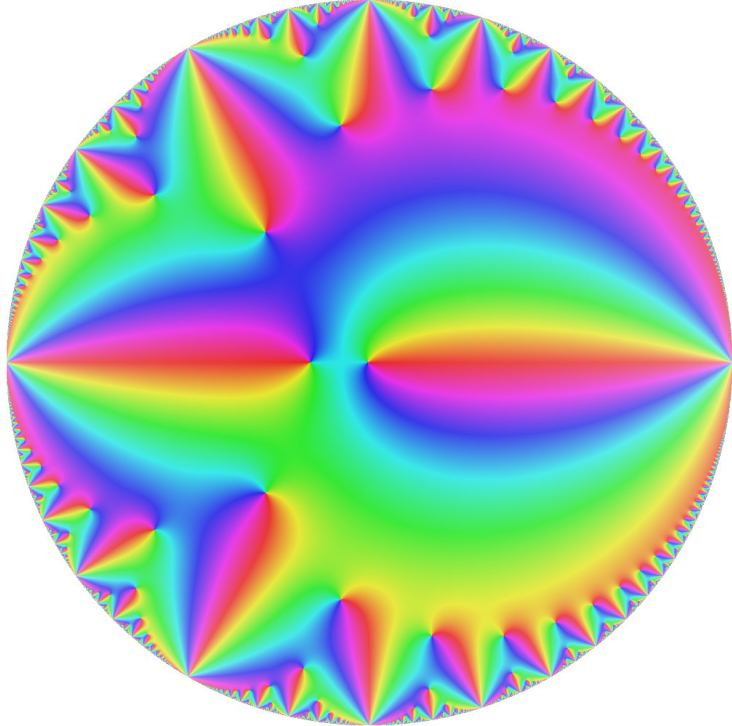
$G_k$  is a non-zero modular form of weight  $k$ .

Let  $\Lambda$  be a lattice in  $\mathbb{C}$ .

- $G_k(\tau + 1) = G_k(\tau)$
- $G_k(-1/\tau) = (\tau)^k G_k(\tau)$

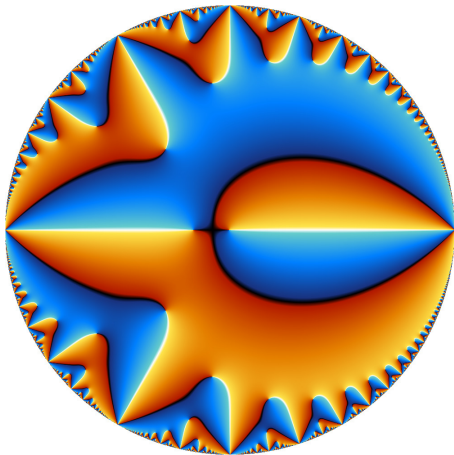
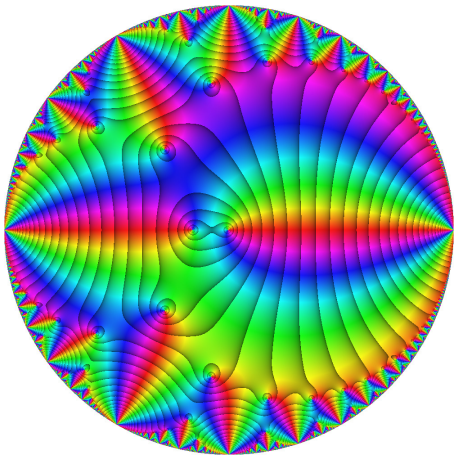
$$\sum_{0 \neq z \in \Lambda} \frac{1}{|z|^k}$$

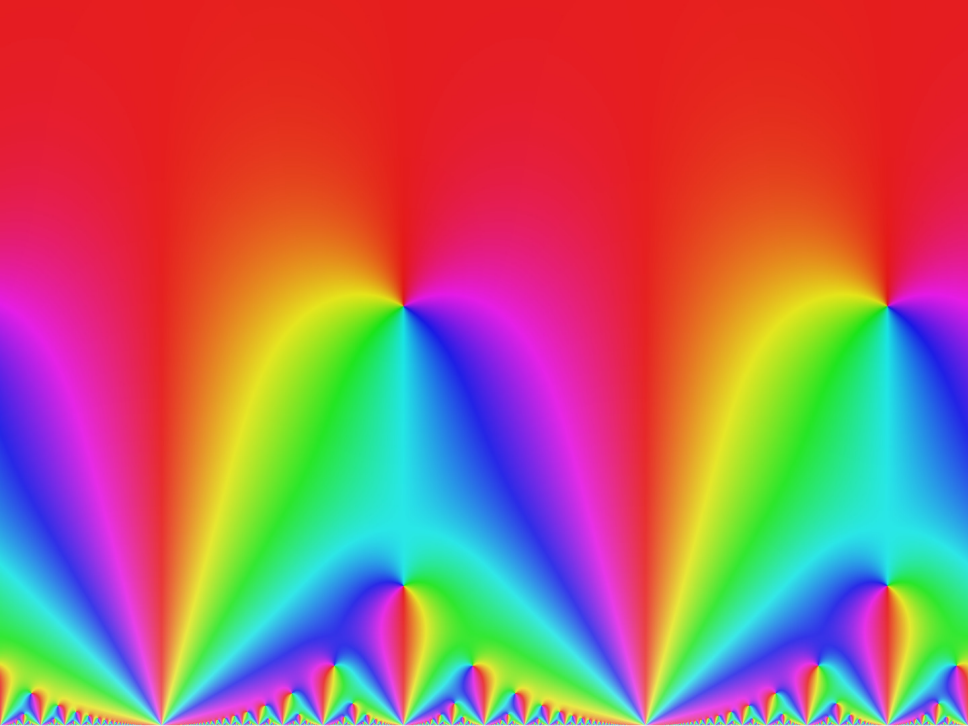
Is abs conv for  $k > 2$

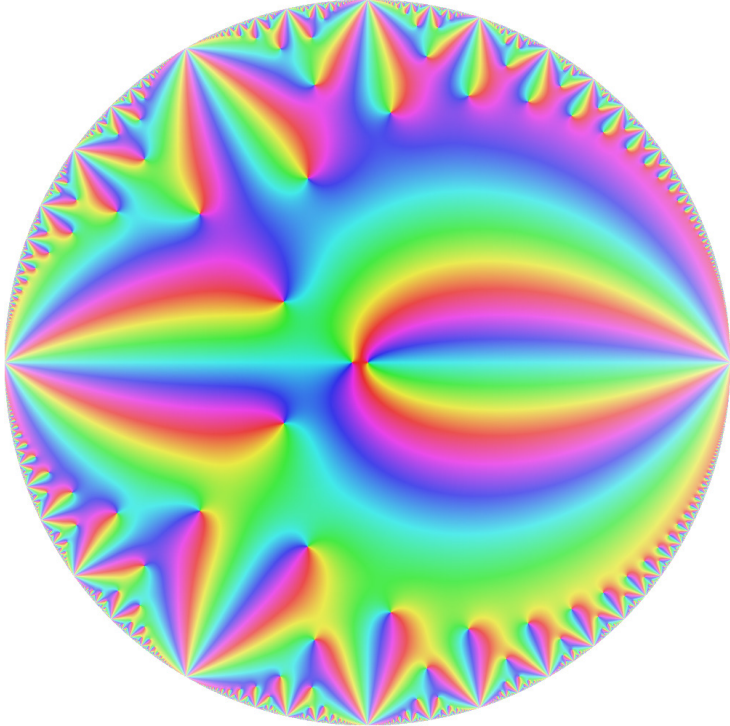




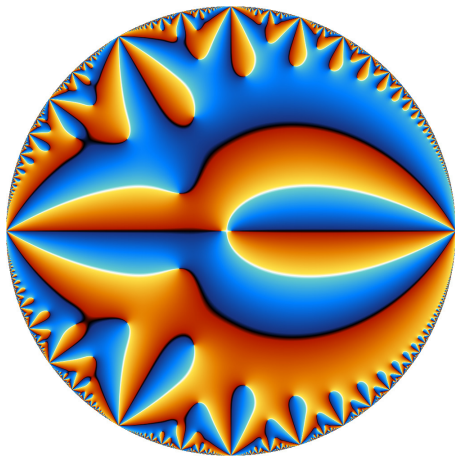
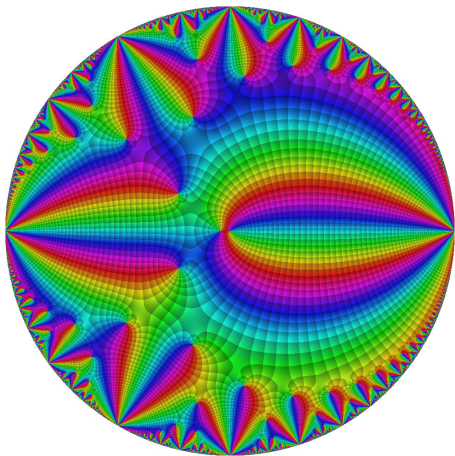
# $E_4$ Graphs

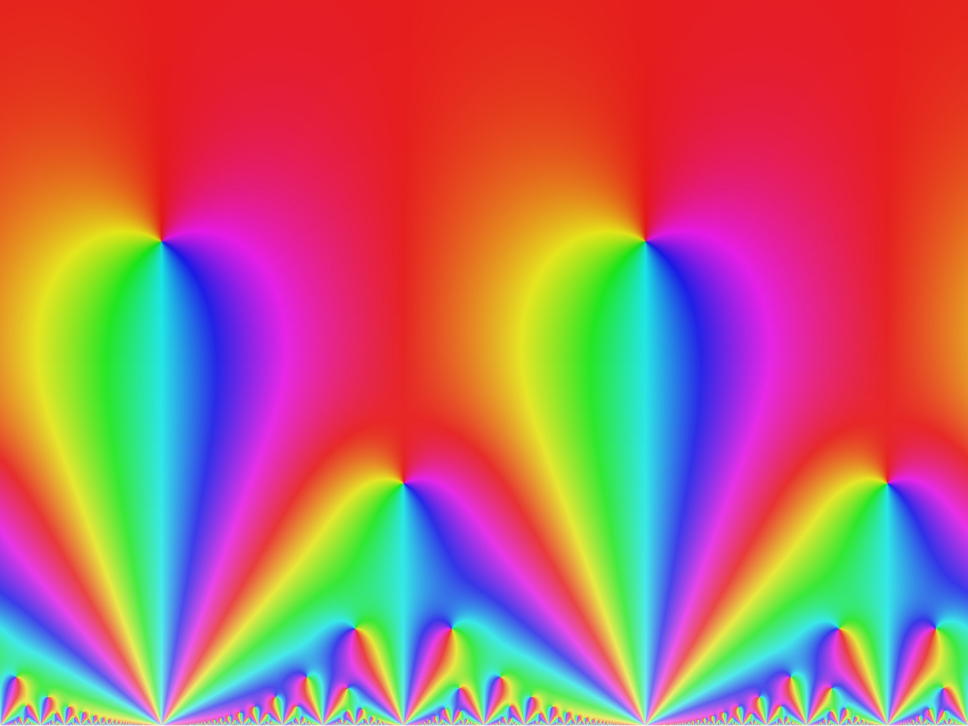


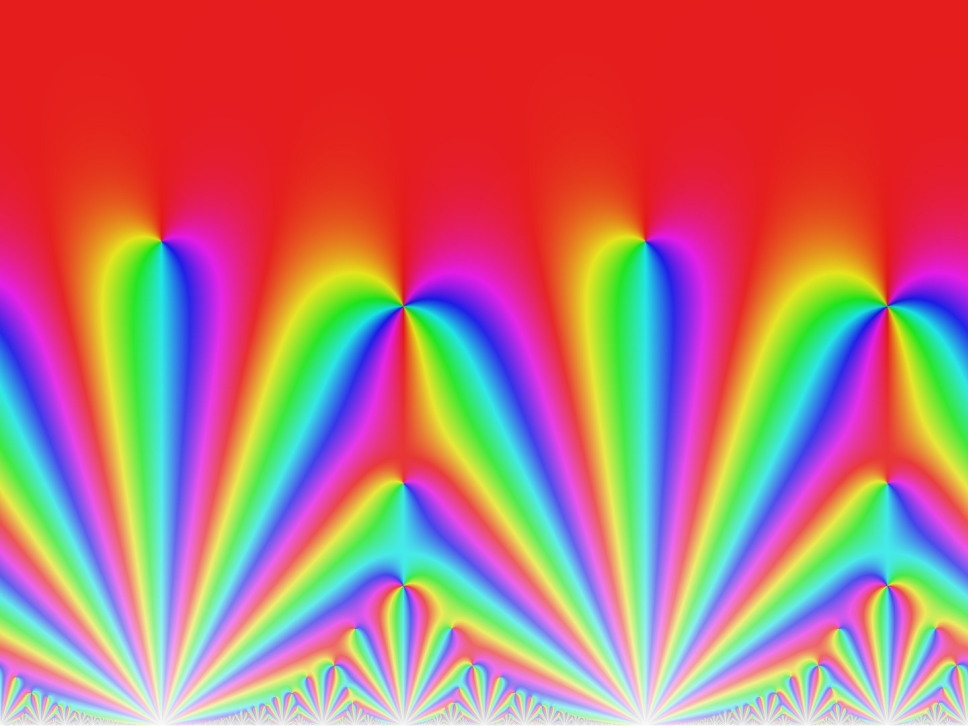




# $E_6$ Graphs







# Fourier Expansion

Proposition (Fourier Expansion for  $G_k$ )

$$G_k(\tau) = 2\zeta(k) \left( 1 - \frac{2k}{B_k} \sum_{n=1}^{\infty} \sigma_{k-1}(n) q^n \right)$$

Divisor Function

$$\sigma_t(n) = \sum_{d|n} d^t$$

Bernoulli Numbers

$$\frac{z}{e^z - 1} = \sum_{n \geq 0} B_k \frac{z^n}{n!}$$

Definition (Normalized Eisenstein Series)

$$E_k = \frac{1}{2\zeta(k)} G_k = 1 - \frac{2k}{B_k} \sum_{n=1}^{\infty} \sigma_{k-1}(n) q^n$$

*(Can also normalise so  $q$ -coefficient is 1)*

## Definition (Cusp Form)

A modular form  $f$  is a *cusp form* ( $S_k(\mathrm{SL}_2(\mathbb{Z}))$ ) if it vanishes at  $\infty$ . This is equivalent to having  $a_0 = 0$  in the Fourier expansion.

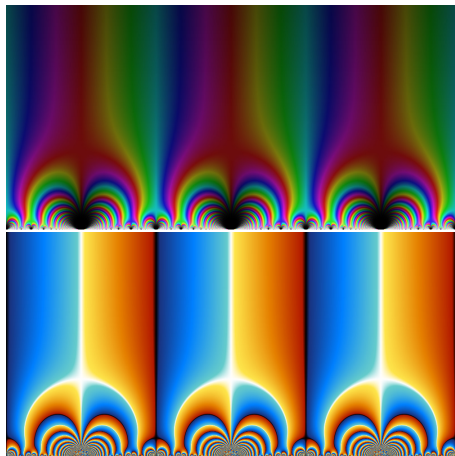
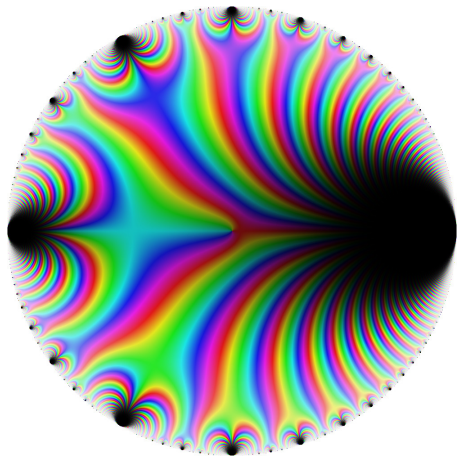
## Definition (Modular Discriminant)

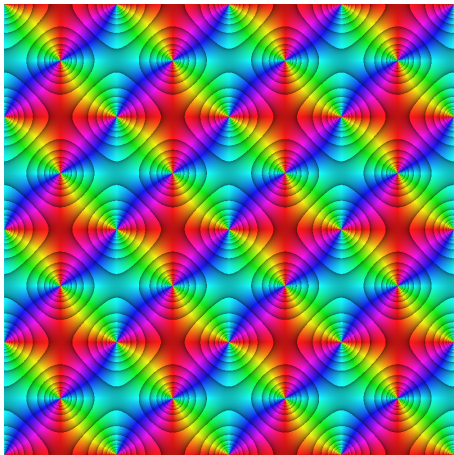
$$\Delta = (2\pi)^{12} \frac{E_4(z)^3 - E_6(z)^2}{1728}$$

## Properties

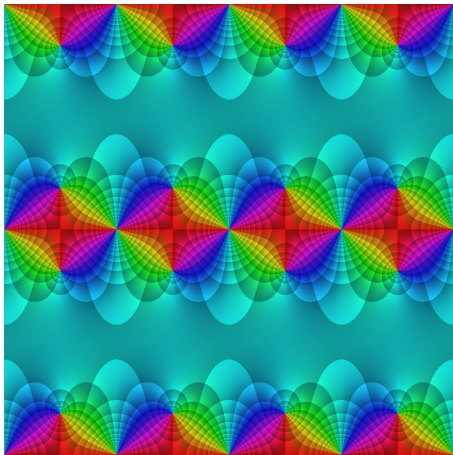
- $\Delta$  is a cusp form of weight 12,  $\Delta \in S_{12}$
- $\Delta$  is the non-zero cusp form of lowest weight.







$$\wp(\tau, 1 + 1i)$$



$$\wp(\tau, 1 + 4i)$$

# Modular Space Structure

## Proposition

$M_k(\mathrm{SL}_2(\mathbb{Z}))$ ,  $S_k(\mathrm{SL}_2(\mathbb{Z}))$  are finite dim, complex vector spaces.

## Valence/Structure Formula

For  $f(z)$  non-zero, of weight  $k$  on  $\mathrm{SL}_2(\mathbb{Z})$ , then

$$\mathrm{ord}_\infty(f) + \frac{1}{2}\mathrm{ord}_i(f) + \frac{1}{3}\mathrm{ord}_\rho(f) + \sum_{\substack{\omega \in F \\ \omega \neq i, \rho}} \mathrm{ord}_\omega(f) = \frac{k}{12}$$

## Consequences

Any  $f \in M_k(\mathrm{SL}_2(\mathbb{Z}))$  can be written in the form

$$f(z) = \sum_{4i+6j} c_{i,j} E_4(z)^i E_6(z)^j$$

Essentially giving us a basis for  $M_k(\mathrm{SL}_2(\mathbb{Z}))$ .

## Definition (Modular Function)

$f : \mathbb{H} \rightarrow \mathbb{C}$  is a modular function of weight  $k$  if

- 1  $f$  transforms as a modular form of weight  $k$
- 2  $f$  is meromorphic on  $\mathbb{H}$ , may have a pole for  $\tau \rightarrow i\infty \cup \mathbb{Q}$

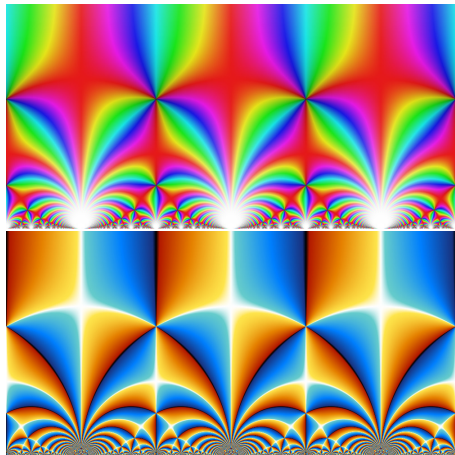
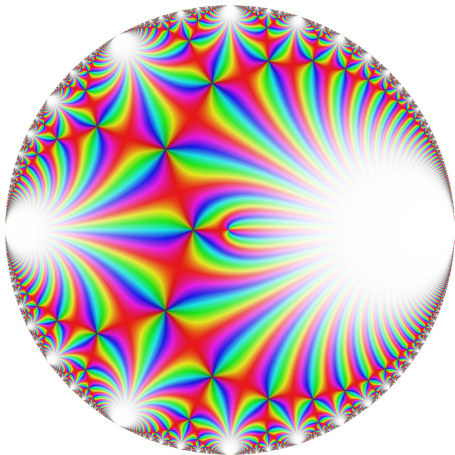
## Definition (Klein J-Invariant - Weight 0 Modular Function)

$$j(z) = 1728 \frac{(60G_4(z))^3}{\Delta(z)} = 1728 \frac{E_4(z)^3}{E_4(z)^3 - E_6(z)^2}$$

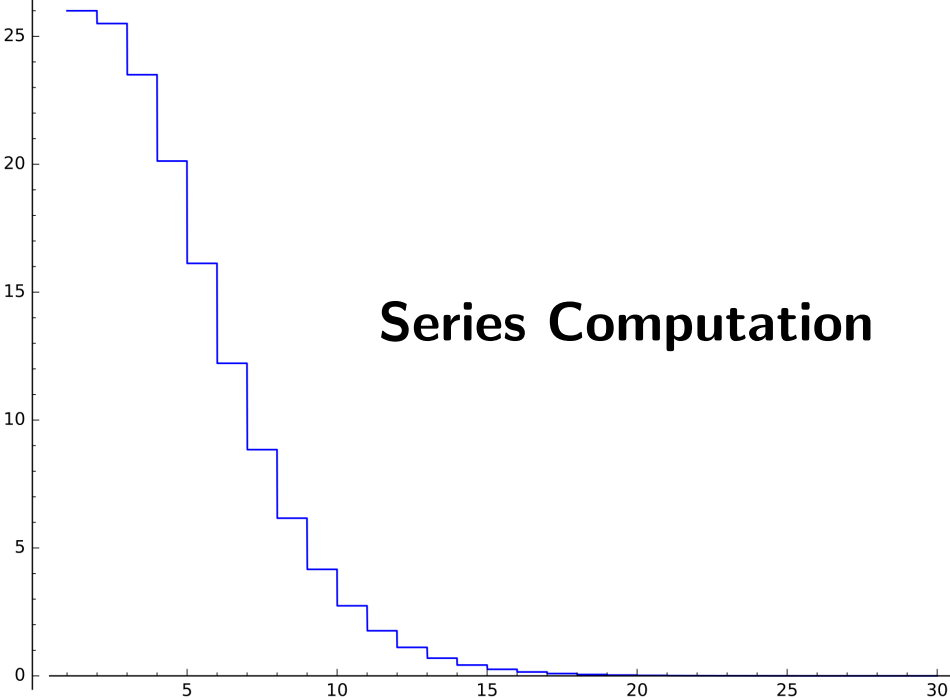
## Proposition

- Modular functions of weight 0 are the rational functions of  $j$ .
- If a modular function has no poles on  $\mathbb{H}$ , and  $\text{ord}_\infty(f) = r$ , we can write  $f$  as a degree  $r$  polynomial in  $j$ .

# J Invariant Graphs



# Series Computation



## Definition (Error Bound of Tail)

For convergent  $\sum_{k=0}^{\infty} a_k$ ,  $E(n, x) \geq \sum_{k=n}^{\infty} a_k$  is an n-bound.

Ideally, a bound will be easily solvable for a given precision.

## Example (Some Bounds)

- $\sum_{k=0}^{n-1} \frac{(-1)^k x^{2k+1}}{(2k+1)!}$  is an n-bound for sine taylor series, as it is alternating and decreasing.
- $|\sum_{k=n}^{\infty} \frac{z^k}{k!}| \leq |\frac{1}{1-z^n}|$  is an n-bound for geometric overestimation of exponential taylor series - broadly applicable.

Often, a more accurate bound may not be worth the extra computation vs just computing more terms of the series.

# Eisenstein Lambert N-Bound

Below, let  $q = |q|$  for convenience. For  $E_4$ , this is an n-bound.  
This converges quickly on F, not so much as  $q \rightarrow 1$

$$\frac{q^n}{(1-q)^2} \left( n^3 + \frac{3n^2q}{1-q} + \frac{3nq(q+1)}{(1-q)^2} + \frac{q(q^2+4q+1)}{(1-q)^3} \right)$$

For  $E_6$ :

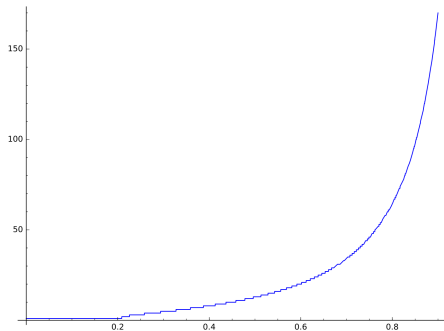
$$\begin{aligned} & \frac{q^n}{(1-q)^2} \left( n^5 + \frac{5n^4q}{1-q} + \frac{10n^3q(q+1)}{(1-q)^2} + \frac{10n^2q(q^2+4q+1)}{(1-q)^3} \right. \\ & \left. + \frac{5nq(q+1)(q^2+10q+1)}{(1-q)^4} + \frac{q^2(q^3+26q^2+66q+26)+q}{(1-q)^5} \right) \end{aligned}$$

The n-bound for  $E_k$  is  $\frac{q^n}{1-q} \sum_{i=0}^{\infty} q^i (n+i)^{k-1} = \frac{q^n}{1-q} \Phi(q, 1-k, n)$ .

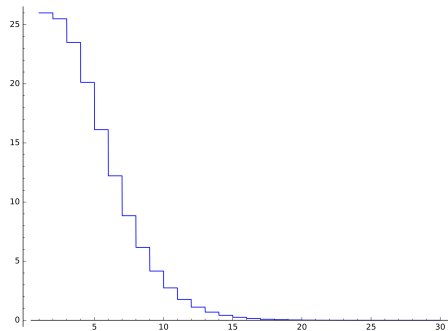
where  $\Phi$  is the Lerch transcendent function, for which further expressions exist.



# $E_4$ Error Graphs



$n$  such that error less than 1



Error as  $n$  increases for  $q = 0.5$

# Horner's Method

## Algorithm to evaluate polynomials

$$f(q) = a_N q^N + \cdots + a_1 q + a_0$$

$$b_N = a_N$$

$$b_{N-1} = a_{N-1} + q b_N$$

$$\vdots$$

$$b_0 = a_0 + q b_1 = f(q).$$

## Improvements

$\Theta(N^{1/2})$  expensive multiplications with BSGS algorithm.  
(Paterson and Stockmeyer 1973)

# Theta Functions

## Definition (Jacobi Theta Constants)

$$\vartheta_0(\tau) = \sum_{n \in \mathbb{Z}} q^{n^2}$$

$$\vartheta_1(\tau) = \sum_{n \in \mathbb{Z}} (-1)^n q^{n^2}$$

$$\vartheta_2(\tau) = q^{\frac{1}{4}} \sum_{n \in \mathbb{Z}} q^{n(n+1)}$$

## Transformation Rules for Theta Functions

$$\vartheta(-1/\tau) = \sqrt{\tau/i} \vartheta(\tau)$$

This follows from application of Poisson summation

$$\sum_{n \in \mathbb{Z}} f(n) = \sum_{n \in \mathbb{Z}} \mathcal{F}(f)(k)$$

# Identities of the Theta Function

## Eisenstein Identities

Due to the finite dimensionality of  $M_4$ ,  $M_6$ , and the transformation rules for  $\vartheta$  we have:

$$E_4 = \frac{1}{2} (\vartheta_0^8 + \vartheta_1^8 + \vartheta_2^8)$$

$$E_6 = \frac{1}{2} (-3\vartheta_2^8 (\vartheta_0^4 + \vartheta_1^4) + \vartheta_0^{12} + \vartheta_1^{12})$$

## Consequences

$\vartheta$ -decompositions exist for:

- Modular forms of level one.
- Modular functions of weight 0.

## J-Invariant, Discriminant

$$\Delta = (2\pi)^{12} \left( \frac{1}{2} \vartheta_0 \vartheta_1 \vartheta_2 \right)^8$$

$$j = 32 \frac{(\vartheta_0^8 + \vartheta_1^8 + \vartheta_2^8)^3}{(\vartheta_0 \vartheta_1 \vartheta_2)^8}$$

## Why derive these Identities?

- $\vartheta$  q-series converges far more rapidly than  $E_k$ .
- Extensive optimisation - by Hart & Johansson 2018 (Used in Arb)

## Sparse and Dense Exponent Sequences

Exponent sequence of  $\sum_{n=0}^N c_n q^n$  is  $E = (e_n)_{n=0}^N$  Take  $T$  where  $e_N \leq T$ , and  $e_{N+1} \geq T$

- $E$  is *dense* if  $N \in \Omega(T)$
- $E$  is *sparse* if  $e_n \in \Theta(n^\alpha)$

# Addition Sequences

## Addition Sequences

A set  $A \subset \mathbb{N}$  such that  $1 \in A$ , and  $\forall c \in A_{\geq 1} \exists a, b \in A, a + b = c$ .  
For example, the Fibonacci sequence.

For any sequence of positive integers, we can construct an addition sequence by adding elements - "double and add" algorithm.

## Short Addition Sequences for Theta

We can form addition sequences from the exponent sequences, allowing us to more easily group expensive multiplications of  $q$ .

Hart & Johansson found good addition sequences for the theta functions, and implemented them in Arb using a variation of BSGS.

## Definition (Ball Function)

A ball implementation of  $f : A \rightarrow B$  is  $F : A \rightarrow B$  such that for  $X \subset A$ ,  $F(X) \subset B$  and  $f(X) \subset F(X)$  - *inclusion principle*.

## Benefits of Ball Arithmetic

- Guaranteed inclusion of value.
- Reduction of analysis of arithmetic error.
- Lazy infinities - crude bound when input exceeds precision.

## Drawbacks of Ball Arithmetic

- Overestimation.
- Error precomputation.
- Algorithm convergence.

# Implementation

```
void left_rotate(struct arr *arr, int n) {
    int i;
    for (i = 0; i < n; i++)
        arr[i] = arr[i+1];
}

void right_rotate(struct arr *arr, int n) {
    int i;
    for (i = n-1; i > 0; i--)
        arr[i] = arr[i-1];
}

void rotate(struct arr *arr, int n, int k) {
    int i;
    for (i = 0; i < n; i++)
        arr[i] = arr[i+k];
}

int main() {
    struct arr arr;
    int n, k;
    printf("Enter number of elements: ");
    scanf("%d", &n);
    printf("Enter elements: ");
    for (int i = 0; i < n; i++)
        scanf("%d", &arr.a[i]);
    printf("Enter rotation value: ");
    scanf("%d", &k);
    rotate(&arr, n, k);
    printf("Rotated array: ");
    for (int i = 0; i < n; i++)
        printf("%d ", arr.a[i]);
    return 0;
}
```

Input	Output
5 1 2 3 4 5 2	3 4 5 1 2
5 1 2 3 4 5 3	4 5 1 2 3
5 1 2 3 4 5 4	5 1 2 3 4
5 1 2 3 4 5 5	1 2 3 4 5
5 1 2 3 4 5 6	2 3 4 5 1
5 1 2 3 4 5 7	3 4 5 1 2
5 1 2 3 4 5 8	4 5 1 2 3
5 1 2 3 4 5 9	5 1 2 3 4
5 1 2 3 4 5 10	1 2 3 4 5
5 1 2 3 4 5 11	2 3 4 5 1
5 1 2 3 4 5 12	3 4 5 1 2
5 1 2 3 4 5 13	4 5 1 2 3
5 1 2 3 4 5 14	5 1 2 3 4
5 1 2 3 4 5 15	1 2 3 4 5



## High Level Languages - Mathematica, Sage

- Interpreted, interactive scripting.
- Performance issues with scripting.
- Interfaces for native extension code.
- Sage: Flexibility due to Python, modular development.
- Mathematica: Commercial stability, monolithic.

## Low Level Languages - C/C++

- Less intuitive, compiled, no unified mathematical framework.
- Low level control of types, memory, processing, optimised.
- Some excellent libraries for computer algebra make easier.
- Can be used as a black box for other languages.

## GMP/MPFR

- Provides arbitrary size/precision integer/rational numbers.
- Arithmetic, with standard rounding behaviour.
- Extended in MPC, MPFI to complex numbers and interval arithmetic.

## FLINT, ARB

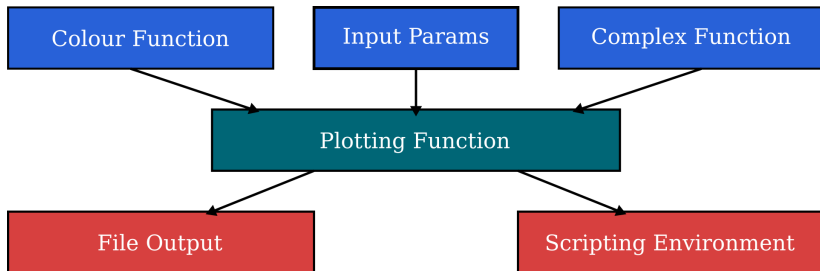
- Libraries specifically for number theory.
- FLINT handles and optimises GMP/MPFR for mathematics.
- FLINT also has linear algebra, polynomial/matrix support.
- ARB extends FLINT, ball arithmetic.
- ARB provides many useful functions, namely modern modular form implementations - addition sequence method.

# C Form Library Structure

## C Library Structure

- User interface - Header Files.
- Implementation - Compiled Binary Files.

## C Form Library Interface

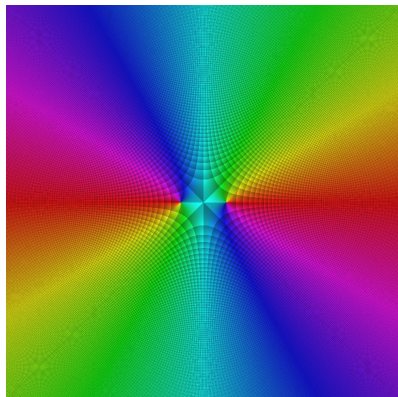


## Improvements

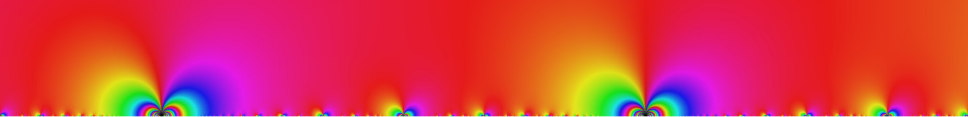
- Convergence is faster on the fundamental domain.
- Can find  $\gamma \in \mathrm{SL}_2(\mathbb{Z})$  taking any point to fundamental domain.
- All Eisenstein series are polynomials of  $E_4, E_6$ .
- Recursion and Caching.
- Parallelisation.

## Series Length Prediction

- Estimate the precision needed for arithmetic, repeat.
- Output precision tested for fitness of purpose.
- Precomputed tables, predictions.
- Necessary error for plotting.



# Generalisation



## Standard Congruence Subgroups of $SL_2(\mathbb{Z})$

$$\Gamma_0(N) = \left\{ \begin{pmatrix} a & b \\ c & d \end{pmatrix} \equiv \begin{pmatrix} a & b \\ 0 & d \end{pmatrix} \pmod{N} \right\}$$

$$\Gamma_1(N) = \left\{ \begin{pmatrix} a & b \\ c & d \end{pmatrix} \equiv \begin{pmatrix} 1 & b \\ 0 & 1 \end{pmatrix} \pmod{N} \right\}$$

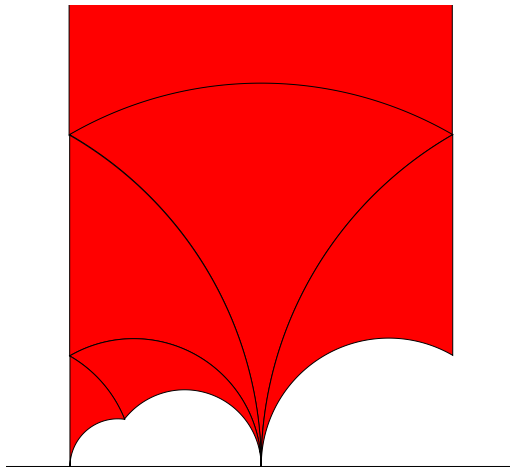
$$\Gamma(N) = \left\{ \begin{pmatrix} a & b \\ c & d \end{pmatrix} \equiv \begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix} \pmod{N} \right\}$$

## Definition (Congruence Subgroup of Level $N$ )

A subgroup  $G \subset SL_2(\mathbb{Z})$  such that  $\Gamma(N) \subset G$ . The maximal  $N$  such that  $\Gamma(N) \subset G$  is the level of  $G$ .

# Fundamental Domains

$\Gamma_1(4)$





# Eisenstein Series of level N

## Definition (Eisenstein Series)

$$G_k^a(\tau) = G_k^{a \bmod N}(\tau) = \sum_{\substack{m \in \mathbb{Z}^2 \\ m \equiv a \bmod N}} \frac{1}{(m_1\tau + m_2)^k}$$

## Definition (Dedekind Eta Function)

$$\eta(\tau) = q^{1/24} \prod_{n=1}^{\infty} (1 - q^n)$$

